

Yellow	Green	Blue	Red

## **The Till**

**1-4 Players**

### ***Materials:***

Till Sheet  
 One Die  
 3 Red Tokens  
 3 Blue Tokens  
 3 Green Tokens  
 1 Yellow Token

***Object of game:*** be the first person to earn a yellow token.

**3 Red Tokens = 1 Blue Token**

**3 Blue Tokens = 1 Green Token**

**3 Green Tokens = 1 Yellow Token**

### ***Directions:***

1. Each person rolls one die to determine who goes first. The highest number rolled is first, continue in a clockwise order. (If there is a tie, have a roll-off.)
2. Roll your die, and add the appropriate number of tokens onto your till. Every red token is worth one point on the die.
3. If you are able to, trade up your tokens to the higher value color. The object is to be the first one to get a Yellow token.
4. The till column to the very right is the red column, next is the blue column, then the green, and the column furthest to the left is the yellow column.

### ***Extension:***

After playing, you can (if you want to) change the value of the tokens. For example you can make them worth 4 or 5 or on; 4 Red Tokens = 1 Blue token, etc. You can also add in more colors in between.